

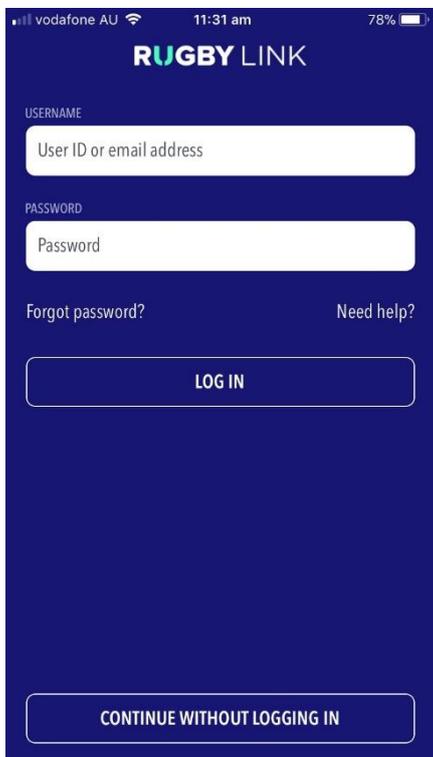
This Rugby Link self-help guide explains how Team Managers can access the Rugby Link Match Day app to select teams, enter match results (live or post-match), player statistics, incidents and injuries.

NOTE: We recommend Team Managers select their team prior to the match on Rugby Link admin website (the team sheet from the previous match will automatically pre-populate and your team list will then appear in the Match Day app). You can easily edit/ update the team on the Match Day app prior to the game.

Match Day App

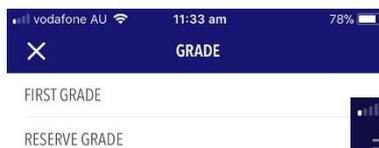
Available for download in the [Apple Store](#) or [Google Play Store](#)

- Enter your Rugby Link ADMIN login details
 - **NOTE:** Administrators will require ‘Results Manager’ user role ticked to access Match Day app
 - If you choose to “continue without logging in” you will only find your Download Matches



Select the relevant Grade

- **NOTE:** If you have restricted access for one grade only, this will appear

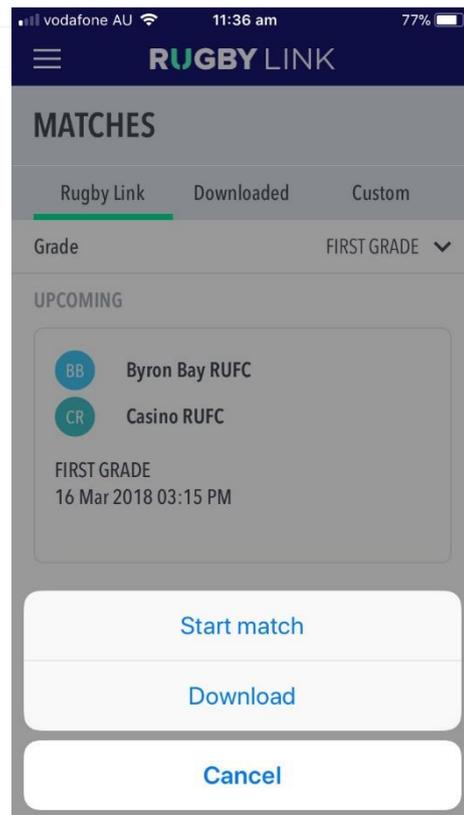


- Upcoming games will appear, click on the match.

- You can choose to “Start match” to LIVE score or “Download” matches to score a match without WiFi or internet reception

- **NOTE:** If you choose to work in an offline mode, the sync to the Rugby Link public portal once you are back in WiFi and have internet reception

- A match can have one and/ or two scorers (Team Managers entering match information) against the same fixture



- **SCORING OPTIONS:**

- One scorer only = all data (match results, player statistics and incidents) is synced with Rugby Link public portal
- Two scorers = primary and secondary scorers operating on the same match

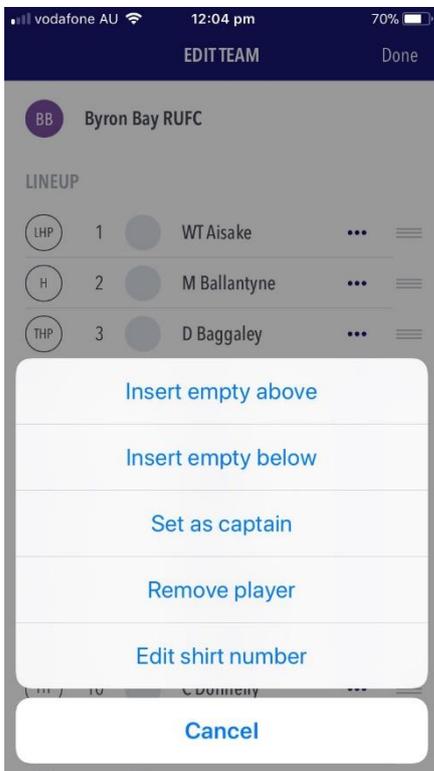
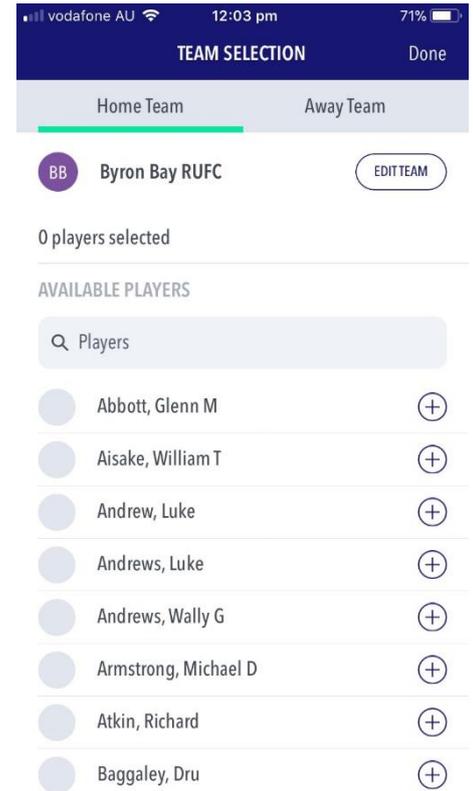


- The FIRST (usually HOME TEAM) Team Manager to login will have the option of becoming the ‘Primary Scorer’ or ‘Secondary Scorer’
 - ‘Primary Scorer’ = match results and player statistics will sync to the Rugby Link public portal in real-time
 - ‘Secondary Scorer’ = player statistics will sync to the Rugby Link public portal in real-time

- **NOTE:** at the completion of the match incidents and injuries will sync to the Rugby Link public portal and case management notifications and cases will be created

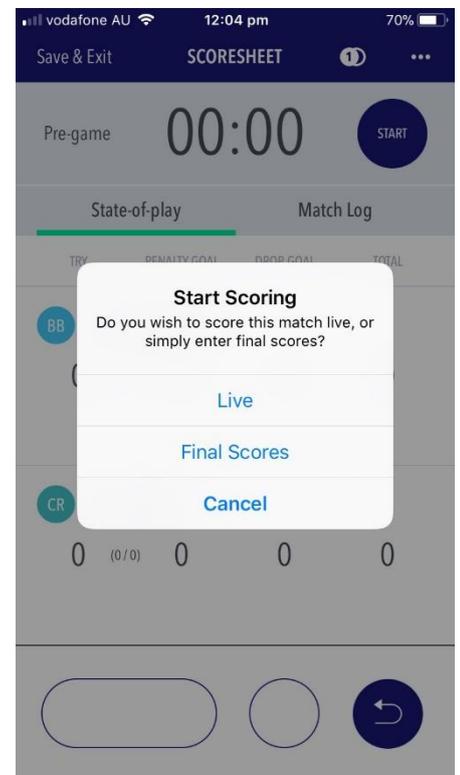
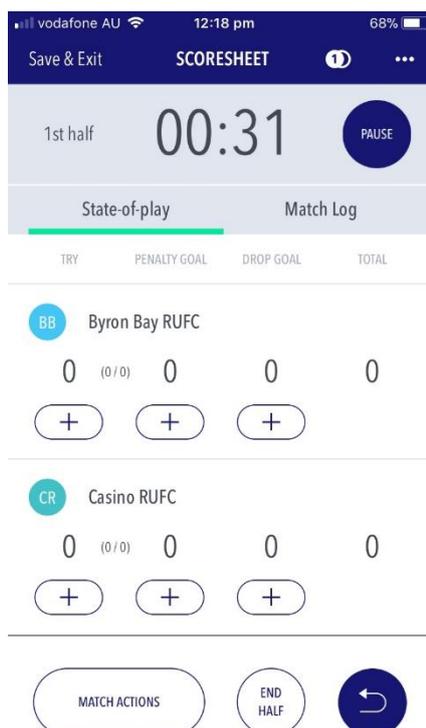
Select Team

- Ensure you are selecting the correct team 'Home Team' or 'Away Team'
 - **NOTE:** When there is one scorer they can see BOTH teams and when there are two scorers they can only see their OWN team
- Add (+) players to your team list in the order of their playing position
- EDIT TEAM (on app)
 - Players will select in position order, can insert spaces in team sheets by 'Insert empty above/ below'
 - 'Edit shirt number' to ensure players have the correct jersey number
 - **NOTE:** 3 digit and letters can be added as jersey numbers
 - Click "Done" to save team selection



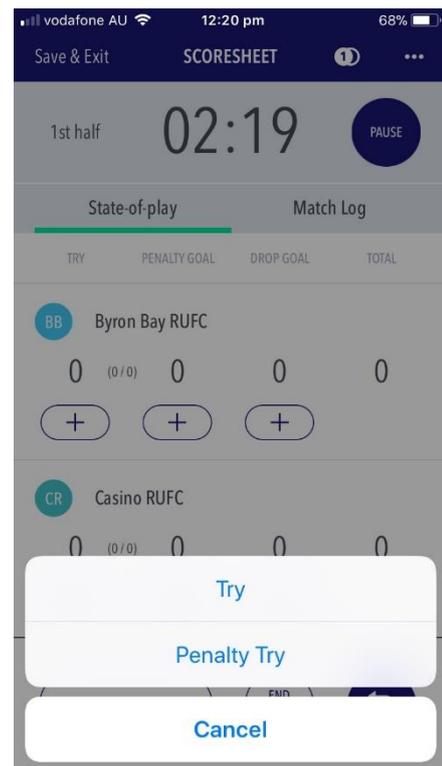
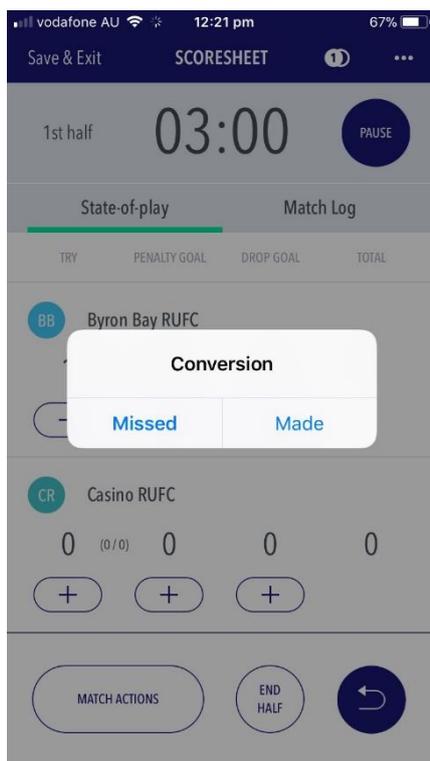
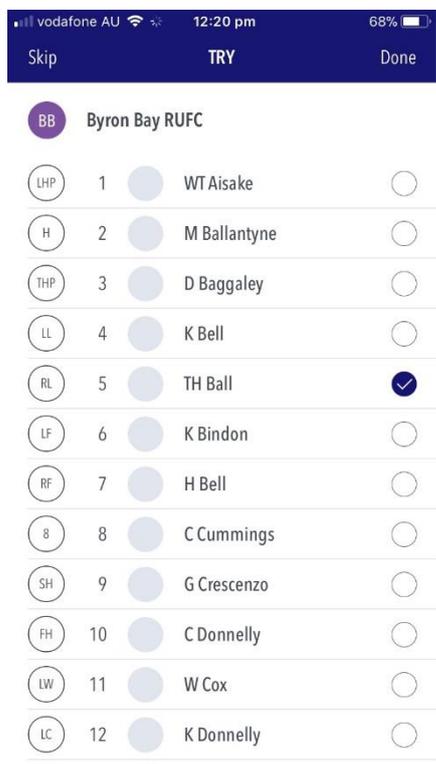
Live Match Scores

- Choose either 'Live' (real-time) or 'Final Scores'
- **NOTE:** If choosing 'Final Scores' you will only be able to enter/ confirm the match results, player statistics, incidents and injuries similar to the Rugby Link admin website
- "Start" match to begin scoring
- Time will start rolling



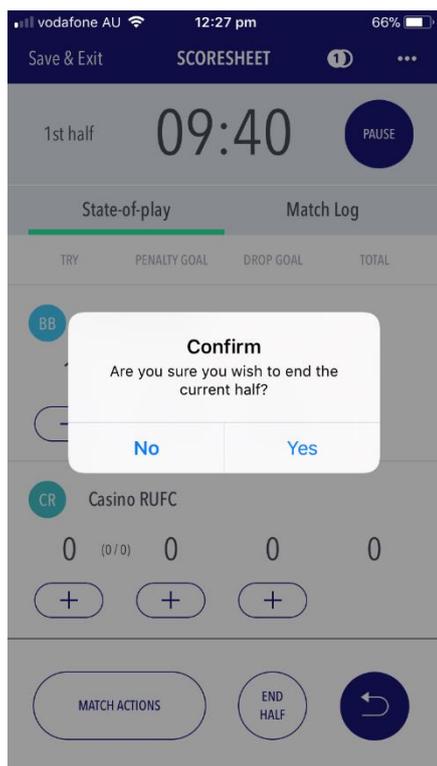
Competition Management – Match Day App

- Add (+) Try
 - TRY will add 5 points
 - One scorer = will see both team lists and can assign player statistics as required
 - Two scorers = will only show their OWN team list and can only assign player statistics for OWN team
 - CONVERSION will appear and can be 'Made' or 'Missed'
 - If 'Made' your team list will appear, similar to tries, whereby you can assign the conversion to a player



- PENALTY TRY will automatically add 7 points and not be assigned to a player

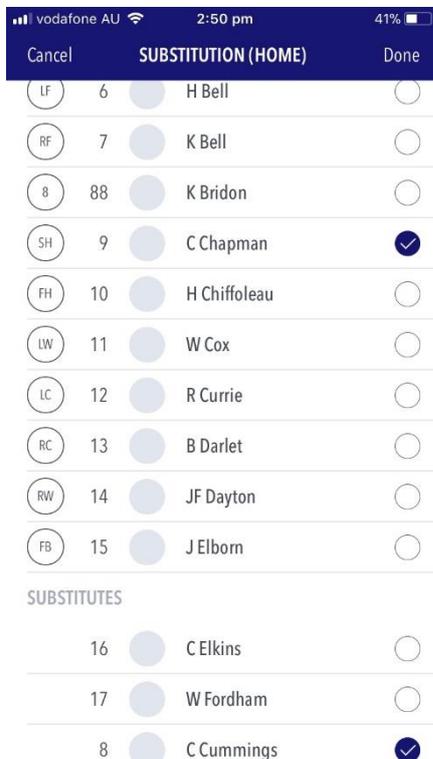
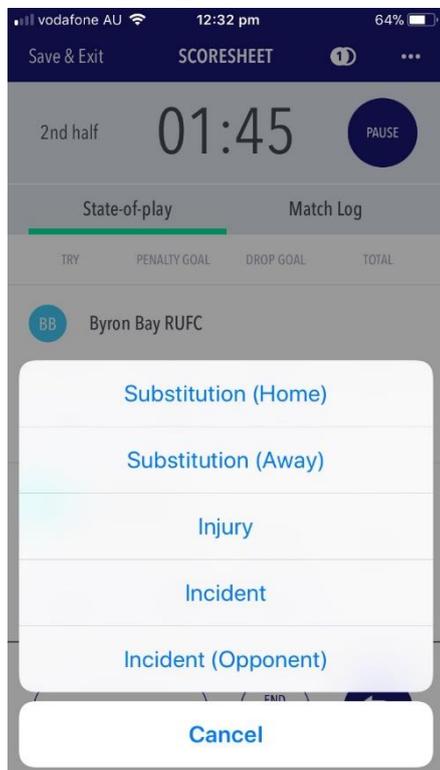
• END HALF



- START second half as required

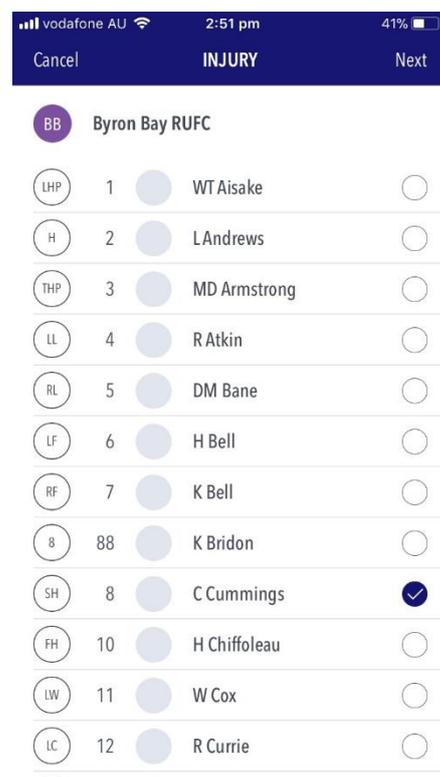
Match Actions – Substitution

- Select ‘Substitution (Home)’ or ‘Substitution (Away)’ as required
- Select Starting Player and Substitution Player
- Click “Done”



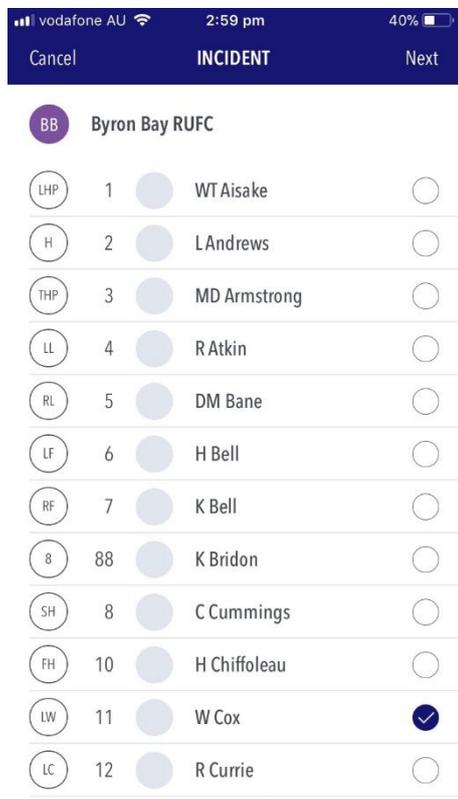
Match Actions – Injury

- Select ‘Injury’
- **NOTE:** When there is one scorer you will need to enter injuries for BOTH teams.
 - When there are two scorers you only need to enter injuries for your OWN team
- Select Classification (Serious Injury or Concussion), Type and Site
 - **NOTE:** When you select Concussion the Type and Site will automatically prepopulate
- Outcome is defaulted and cannot be changed
- Click “Done”

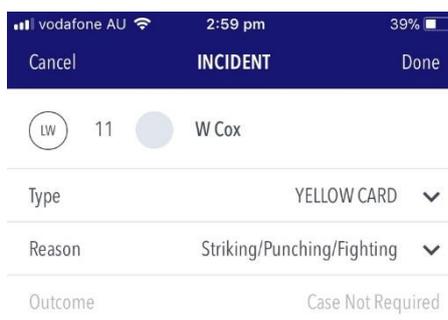


Match Actions – Incidents (own team)

- Select 'Incident'
- Select Player and click "Next"



- Select Type (Red Card or Yellow Card) and Reason
- Click "Done"



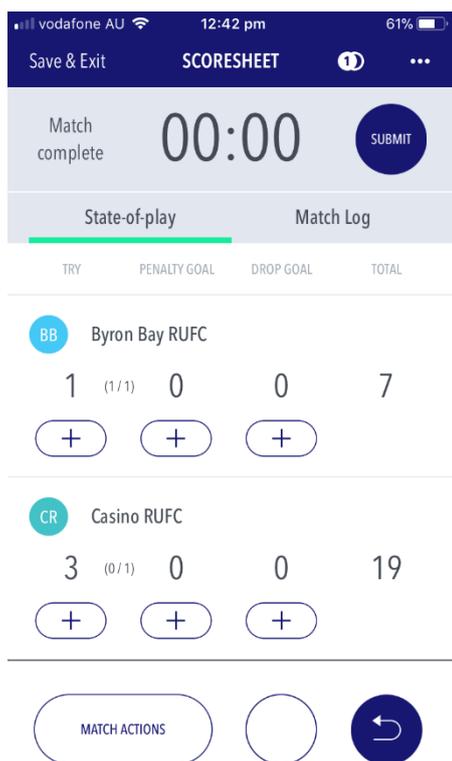
Match Actions – Incidents (opposition)

- Select 'Incident (Opposition)'
- Enter Shirt Number
- Select Type (Red Card or Yellow Card) and Reason
- Outcome is defaulted and cannot be changed
- Click "Done"
- **NOTE:** When there is only one scorer the opposition will still be required to confirm incidents via the Rugby Link admin website

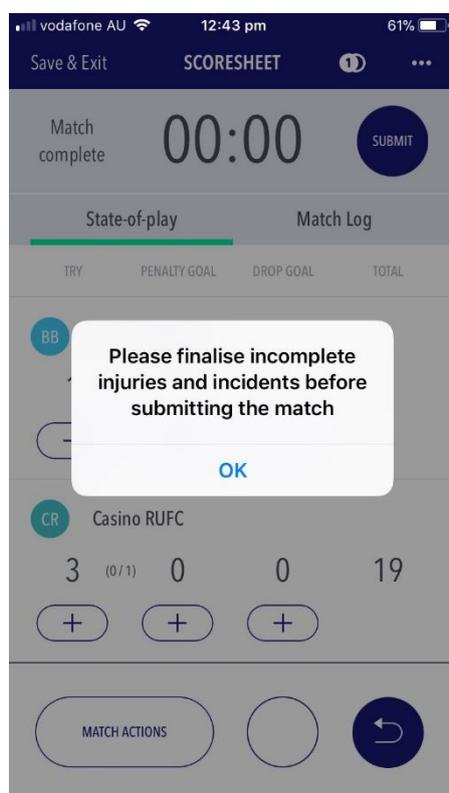


Submit Match Results

- At the conclusion of a match, both Team Managers should come together to confirm the score and incidents with the match referee.
- The Managers will need to demonstrate to the referee that Cards (Red and Yellow) have been correctly recorded, as well as any Blue Cards (which appear as an Injury > Concussion). Click the three dots at the top right to access “Injuries and Incidents” to show the referee.
- When all agree, click “Submit”

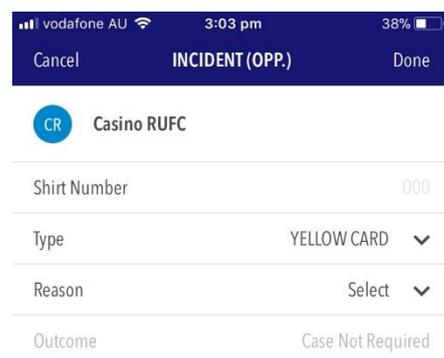


- You will need to finalise any INCOMPLETE injuries and incidents prior submitting the match

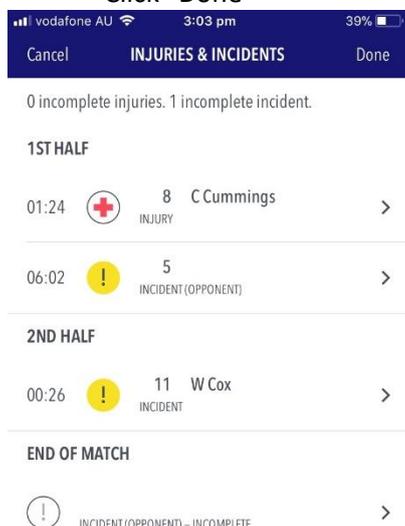


- Update incidents injuries and incidents as required

- You can “Delete” injuries or incidents if a mistake has been made

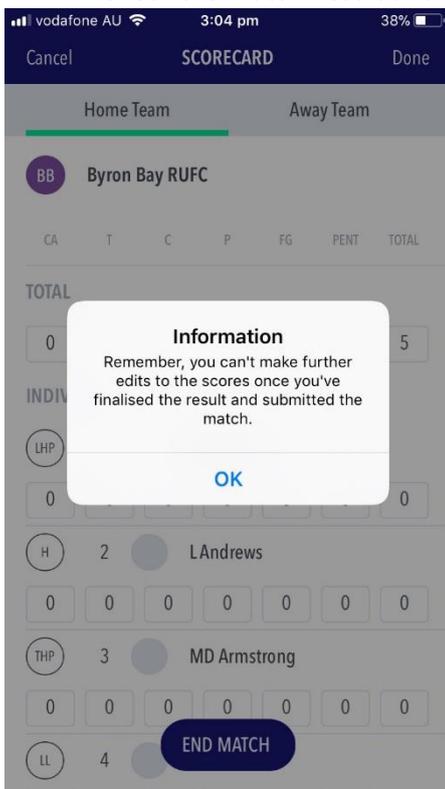


- Click “Done”

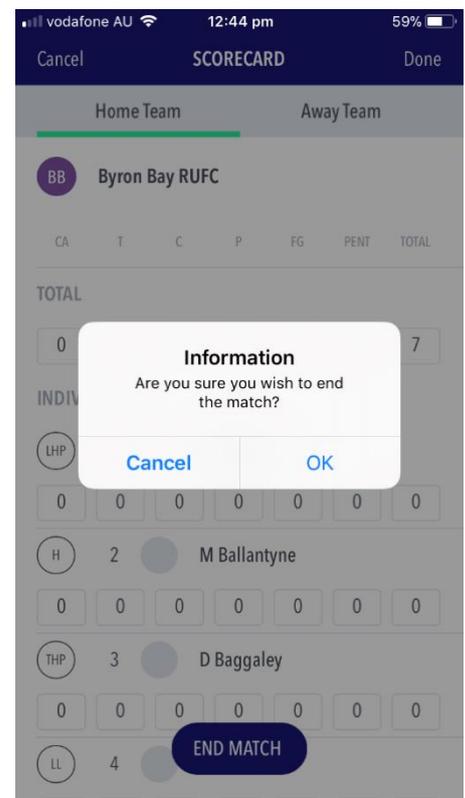


Competition Management – Match Day App

- Review player statistics as you cannot make further edits within the app once you have submitted the match
- Check the Match Result and Player Statistics on this screen



- Final submission is required
- Click “End Match”
- Click “Ok” to end the match



- Frequency of syncing the match results live to the Rugby Link public portal and via the Rugby AU app can be updated via the “Settings” in the Match Day app of all Team Managers.
 - **NOTE:** Team Managers should select the same sync frequency to ensure match results, player statistics, incidents and injuries appear on the Rugby Link Public Portal and Rugby AU app.
- Once the match has been submitted the ‘Primary scorer’s’ final match results and player statistics will be submitted as unconfirmed. The Secondary scorer’s player statistics will also then go live and matched incidents (where the player name and jersey number match both team’s entries) will be submitted as confirmed.
 - **NOTE:** When there are two scorers and there is a difference in the match result submitted, the Primary scorer’s result will be published. The Secondary scorer will need to contact their Competition Manager and dispute the result.
- If you have been working in an offline mode, match information will only be pushed to the Rugby Link public portal (and Rugby AU app) once you have WiFi and internet reception.

*As of 26 March 2018

For more information, visit <http://www.rugbyaustralia.com.au/runningrugby/RugbyLink.aspx> or contact InteractSport [Support](#)/ Rugby Link [Support Team](#).